**Exercise**

Enhance the AnimalType enum to include a description field that provides more details about each animal (e.g., "Dogs are loyal companions"). Modify the main method to print this description along with the current behavior.

**Hint**

* Add a private String description field to the AnimalType enum.
* Add a constructor to set the description for each constant.
* Implement a getDescription() method to return the description.
* Update the switch statement to print the description using animal.getDescription().

**Explanation**

In this exercise:

1. You will modify the AnimalType enum to store and return descriptive information for each type of animal.
2. This change involves updating the enum constants to include descriptions and providing a method to access them.
3. The main method should be updated to display the animal's behavior and its description.